Apply here

Role

This is a golden opportunity for a creative, enthusiastic visual effects/games design student, to be at the forefront of VFX innovation working on projects that challenge the status quo and contribute to ground breaking advancements in the industry, with this leader in the field of visual effects for the film and TV industry. Mentored throughout by the R&D team, you will delve deep into the world of VFX creation. Passionate about blending the art of storytelling with the latest technology, you will experiment with Unreal Engine to build immersive VFX worlds and explore new and emerging technologies. Using cutting edge technology, this challenging experience will provide an exceptional platform to showcase your creativity and technical skills and will be invaluable for your future aspirations.

Tasks

- Develop and experiment with VFX worlds using Unreal Engine
- Collaborate with the R&D team to explore and implement new and emerging technologies in our VFX pipeline.
- Participate in the creative process, contributing ideas that enhance the visual storytelling capabilities of our projects.
- Conduct research and development tasks that investigate new methodologies for VFX production.
- Work closely with team members to prototype, test, and refine innovative solutions.
- Stay updated on the latest trends and advancements in Unreal Engine, VFX technologies, and related fields.

Desired Skills

- Working towards a degree **in** computer science, digital arts, visual effects games design or or other relevant field
- Demonstrable experience with Unreal Engine, including creating environments, animations, and visual effects.
- A passion for visual effects, gaming, and the exploration of new technologies.
- Creative thinker with strong problem-solving skills.
- Ability to work collaboratively in a team as well as independently on projects.
- Excellent communication skills, both written and verbal.
- Eagerness to learn, adapt, and take on new challenges.

The Host Company

The host company is one of the leading Visual Effects companies in the North of England. The small and friendly team has over 20 feature film credits as the sole VFX vendor. They do everything from invisible effects to full CG sequences. Since working on HBO's House of The Dragon, this host is looking to grow and work on the exciting projects they have coming up. This host believes in everyone getting an equal opportunity to shine, here you will learn and progress quickly. Collaboration is at the heart of their philosophy, taking an holistic problem solving approach to all of their VFX projects which is what sets them apart from the rest, in their field.