



The [Berlin.Industrial.Group](https://berlin.industrial.group) offers innovative solutions in attractive niches in the industrial sector.

MotionLab.Berlin, as a part of **B.I.G.**, offers a inspiring environment that enables people to create physical things with computer-controlled machines. Our mission is to share skills and knowledge with our interns and our community.

Our internship program offers various opportunities for you to get involved with Berlin's vibrant hardware-startup community and gain valuable experience in a growing and dynamic organization. Whether you are an engineer, student, designer, or tinkerer, this is a great opportunity.

We are looking for someone with a genuine interest to engage in and support MotionLab's infrastructure, community and programs. Preferably from the beginning of October for a period of three to six months. The internship is divided in two parts: 60% of the time you learn how a prototyping space works and 40% of your time you work on your own project, using our infrastructure and tools.

Your project can be anything: A product, an art-sculpture or just something to improve your skills.

Internship Lab Management

INTERNSHIP REQUIREMENTS

- Sense of responsibility, punctuality and accountability.
- Ability to perform daily maintenance and minor repairs on our digital fabrication machines.
- Willingness to assist wherever help is needed.
- Good interaction skills with people, and ability to work independently and as part of a team.
- Welcoming visitors including registration of new customers and guided tours in the lab.
- A desire to learn new skills and help keep the Lab friendly and inviting.
- Fluent German OR English

WHAT YOU GET

- Access to machines and resources
- Digital Fabrication know-how
- Profound understanding of how a prototyping hub works
- Creative environment and truly loyal teammates
- Unique network of creative people and trendsetting startups
- Compensation (depending on the arranged volume of work)

APPLY ONLINE

berlin.industrial.group/karriere

